

→ Variables - hold values

- name

- type: int, double

integer

real

-1, 3, 5, 0

-0.5, 7.0,
3.14159

declare the variable

int count;

double x;

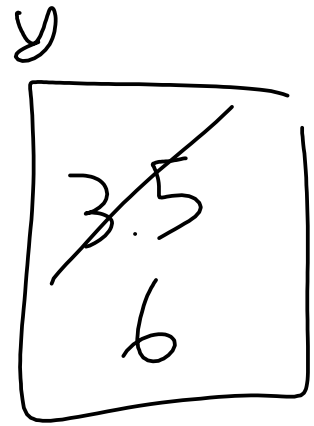
initialize or assign

count = 0;

↳ "is assigned" "gets"

double y = 3.5;

y = 6;



int ~~3.5~~;
y};