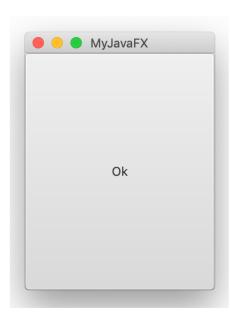
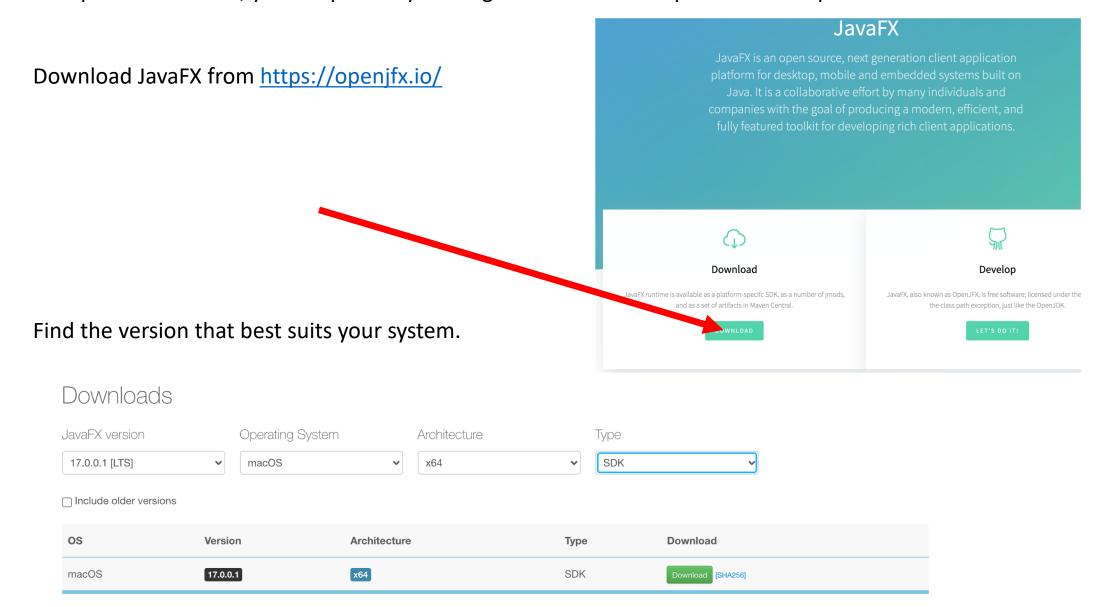
Our goal is to make the following program compile and run using eclipse. http://cs.gettysburg.edu/~cpresser/cs112/examples/MyJavaFX.java

```
import javafx.application.Application;
import javafx.scene.Scene;
import javafx.scene.control.Button;
import javafx.stage.Stage;
public class MyJavaFX extends Application{
            public void start(Stage primaryStage) {
                         Button btOK = new Button("Ok");
                         Scene scene = new Scene(btOK, 200, 250);
                         primaryStage.setTitle("MyJavaFX");
                         primaryStage.setScene(scene);
                         primaryStage.show();
            public static void main(String[] args) {
                         Application.launch(args);
```



Step 1: Make a project and put this class in it. If it compiles and runs showing a window with a large Ok button, it worked, and there is nothing left to do. If it didn't work, keep reading.

If step 1 did not work, you are probably looking at a bunch of compile errors. Eclipse can't find JavaFX.



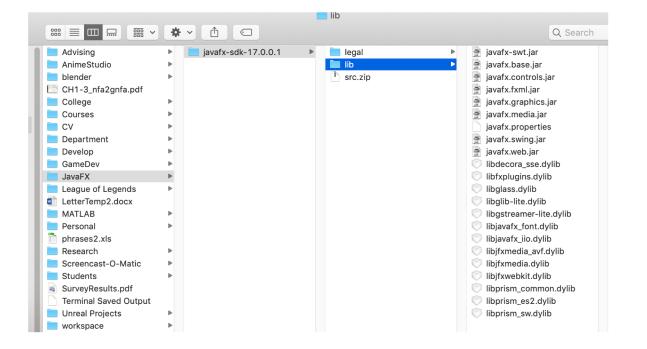
Unzip the resulting file somewhere, or extract it and move it. For this example, I'll put it in Documents/JavaFX.

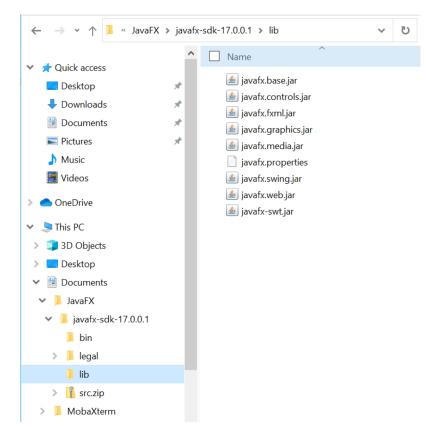
Full Paths to jar files (note your username and version might be different than mine).

Mac: /Users/cpresser/Documents/JavaFX/javafx-sdk-17.0.0.1/lib

Windows: C:\Users\cpresser\Documents\JavaFX\javafx-sdk-17.0.0.1\lib

Mac: Windows:





Set up your workspace. You only need to do this part once per workspace.

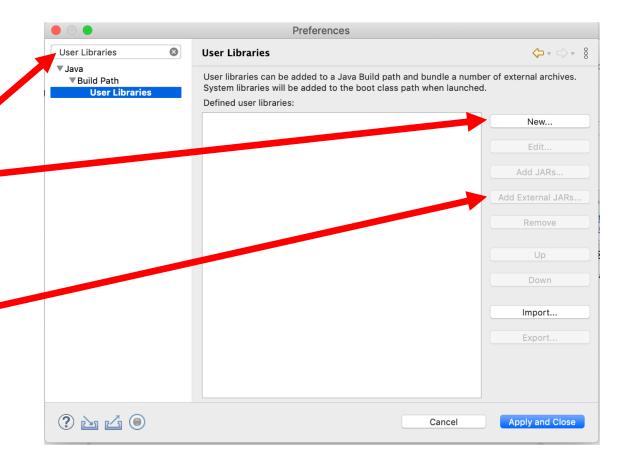
1. Open up Eclipse's Preferences using the menus:

Mac: Eclipse->Preferences...

Windows: Window->Preferences...

2. Type "User Libraries" in the text box at the top left.

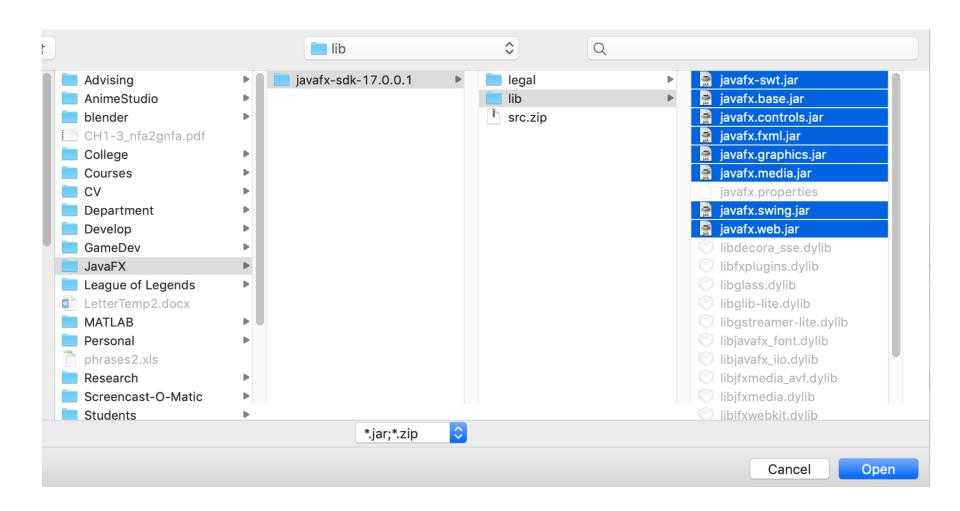
- 3. Click "New..."
- 4. Type "JavaFX" in the dialog that appears, and click OK.
- 5. With JavaFX selected, click "Add External Jars..."



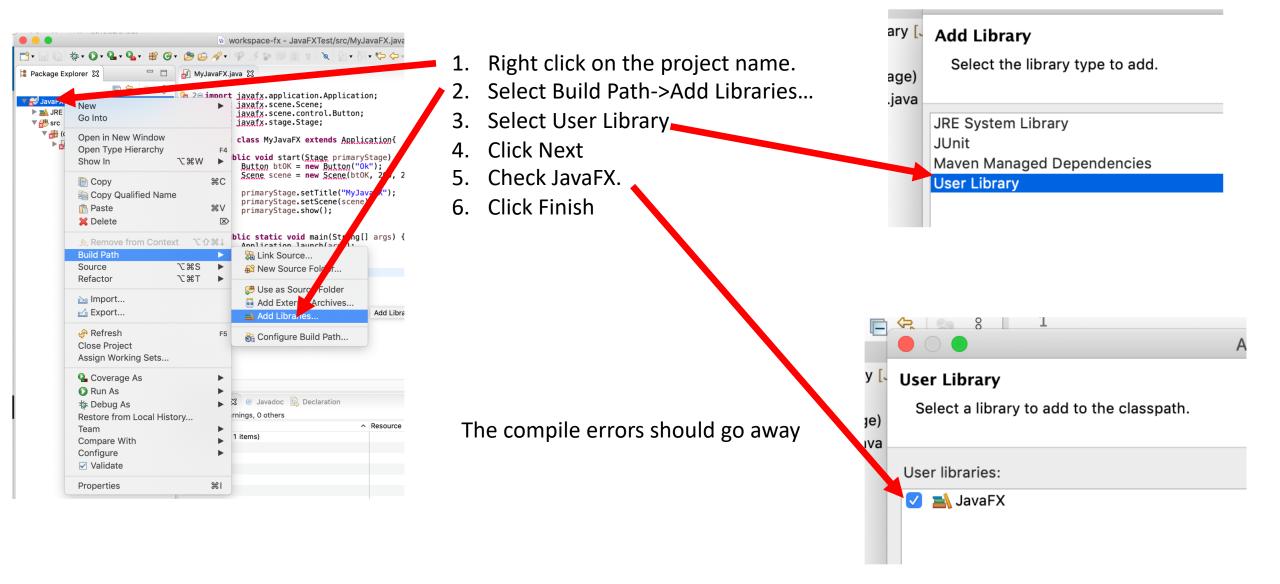
Workspace setup continued.

6. Navigate to your JavaFX folder down to lib and select all of the jar files.

7. Click Open



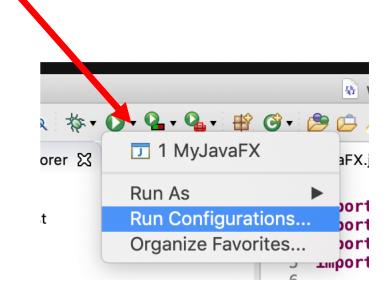
Set up your project. Once per project, but you can duplicate them as needed.



Set up your Run Configuration. Once for each "main" program.

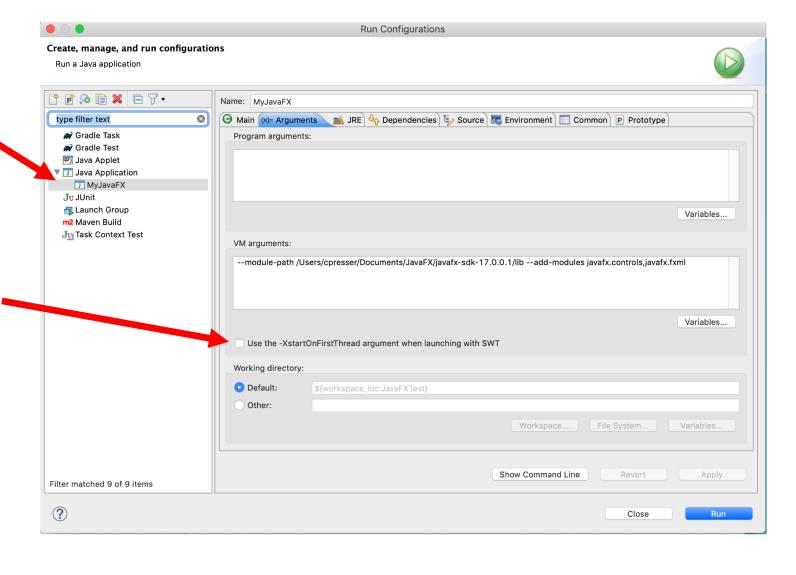
- 1. Run your program. It should result in an error, but don't skip this step.
- 2. Select the down arrow to the right of the run button.
- 3. Select Run Configurations...

Error: JavaFX runtime components are missing, and are required to run this application



Run Configuration Continued...

- 1. Make sure your class is selected.
- 2. Select the Arguments tab.
- 3. In the VM arguments box, add the text at the bottom of the page based on your platform. Note your module path will be different from mine, so make sure you use yours.
- 4. Uncheck Use the -XstartOnFirstThread... box. This may not be in your version.
- 5. Click Apply.
- 6. Click Run.



MAC:

--module-path /Users/cpresser/Documents/JavaFX/javafx-sdk-17.0.0.1/lib --add-modules javafx.controls,javafx.fxml

Windows:

--module-path C:\Users\cpresser\Documents\JavaFX\javafx-sdk-17.0.0.1\lib --add-modules javafx.controls,javafx.fxml

The program should run and display the window below.

If you get an error of some sort, check to make sure your path is correct from the previous slide.



Want to copy a project and Run configuration? Keep reading.

